

MKA Painting Masterclass

What is the MKA painting masterclass?

This class is designed to give you all the skills necessary to create realistic and professional looking model vehicles. The techniques learned can of course be applied to any model of any type, but for the course purposes we have found vehicles to be the perfect platform to learn on. The class is designed to take you through every step from start to finish. It will be in a really fun environment, but as informative as possible so you go away having had a great weekend and you head filled with new skills and knowledge.

All the processes are taught in a very logical order, and tailored for your choice of collection. One of the unique parts of the course is that you will leave with an almost entirely finished product, with maybe only a few details to finish. This will set the standard for you to go ahead and apply the techniques for the rest of your collection, and continue to improve with what you have learnt.

What will you learn?

The course is split into two days, the first will cover airbrushing and the second weathering processes.

Day 1: Airbrushing

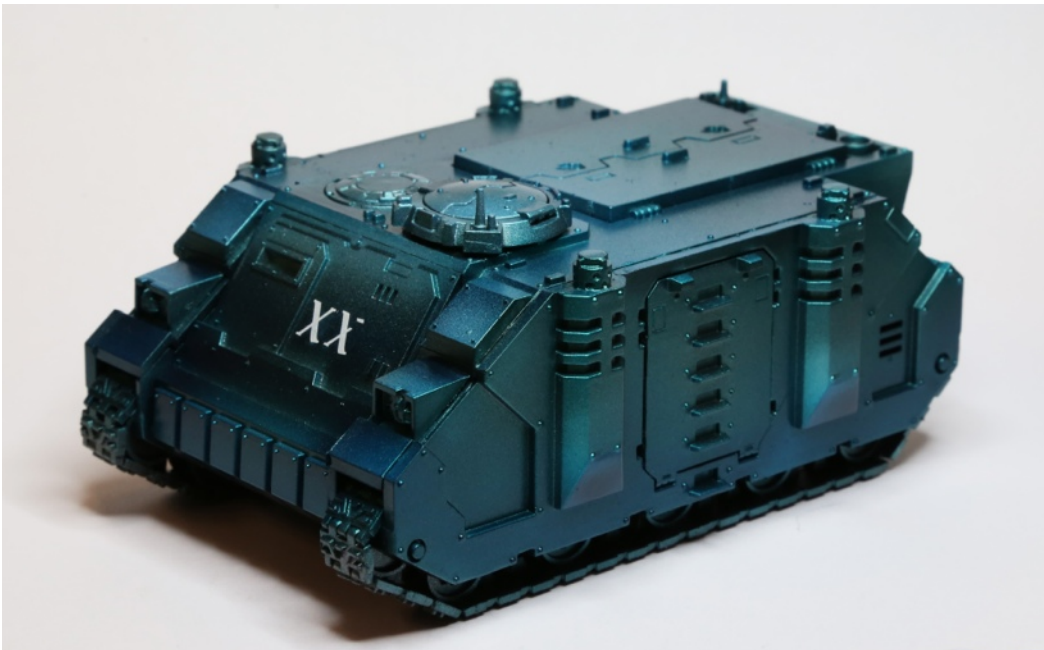
Using an airbrush for the first time can be daunting. This course is perfect for the first time airbrush user, and experienced alike. We work from the ground up, from the set up and cleaning to showing you how to control the brush with manipulation of air pressure and paint control. On previous courses we have had people literally take the brush out of the box for the first time, and people with a few years of experience. Both learnt, and advanced massively. So if you are a beginner, don't be afraid, if you are experienced, this will not be too basic for you and your skills will only be pushed further.

The stages you will learn:

- Airbrush set up
- cleaning
- Controlling the pressure and paint flow
- Base-coating and fine lines
- Transitioning
- Pre shading and pre highlighting
- Airbrushing with a light source
- Precision painting with out masking and use of masking
- Troubleshooting

At the end of the first day your choice of vehicle will be fully airbrushed and ready for details and the weathering processes. We will also apply decals. You may think, "I can do decals already?" but this is one of the most overlooked processes. We will show you how

to make them completely invisible and look part of the paintwork. The decals need to cure over night, which is why it works so well as a two day course as this ends day one. Here are some examples of the end of day one by students. I hope you agree that it is hard to separate the first time users to the very experienced. Everybody will get fantastic results.





Day 2: Weathering and Detailing

The second day you will learn multiple weathering effects. The processes are done in a logical order to simulate real life. The amount of weathering you apply to your models is of course your choice, but we will teach you everything to maximise the skills added to your arsenal. The processes covered are:

- Chipping with sponge and brush, the correct and advanced way.
- Oil washing
- Oil streaking
- Dried mud
- Wet mud
- Tracks
- Exhausts
- Metallic pitting
- heat bloom
- Oily parts
- Rust
- Weathering powders
- Glass lenses

Examples of the weathering are shown below. Again you can see everybody at different skill levels achieves constant, realistic and professional looking effects.





About the Tutors

Matt Murphy-Kane

Matt is one of the most experienced painters in the business. Matt has been a hobbyist for over 20 years. Of which he spent 3 years working within the one of the industries biggest manufacturers. As the in house studio painter, he was the man behind almost all the miniatures that are seen today on their websites, shows, books and magazines.



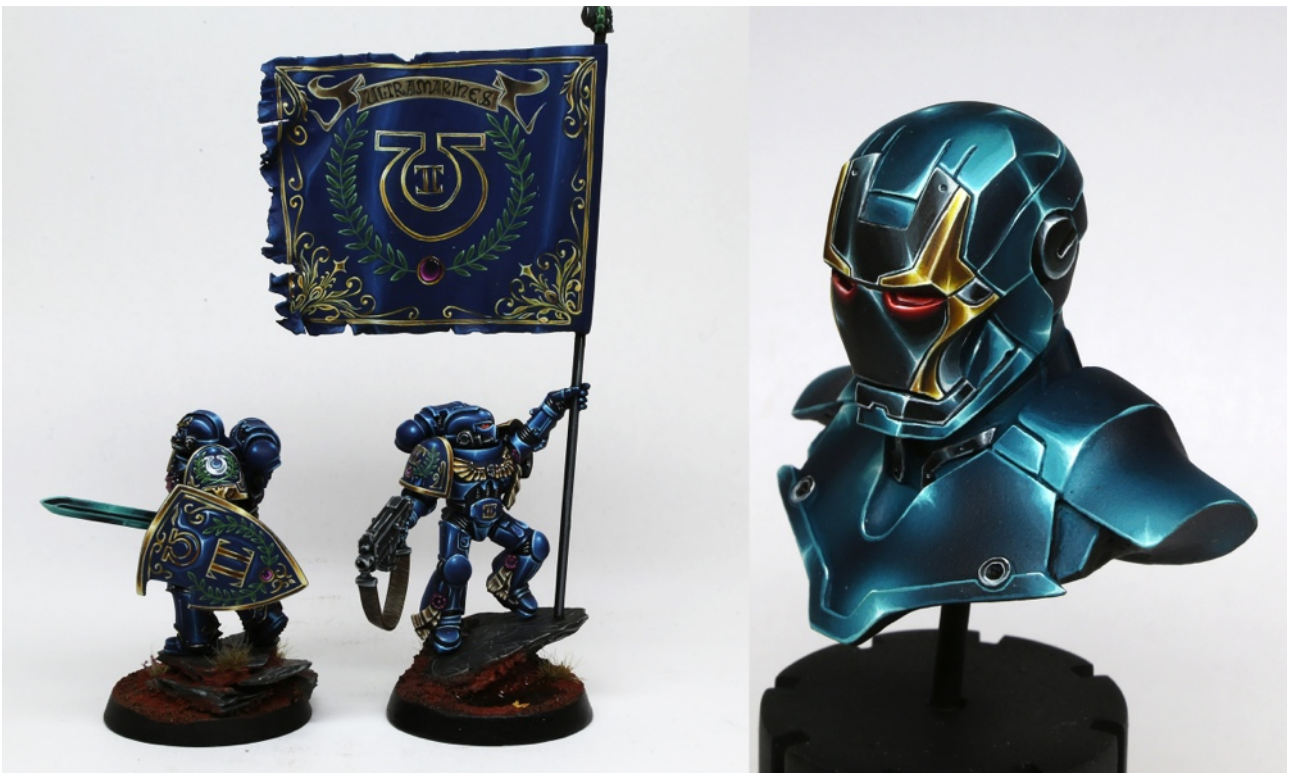
Now that Matt is freelance, he is able to impart his vast knowledge through the MKA courses and show you how he Painted some of the most iconic models seen today.



Andy Wardle



Andy has been interested in figures since he was 10 years old. His love grew towards the painting side of things, and he is constantly striving to push his skills. He is a multi award winning painter, such as Golden Demon, Forgeworld best of show and Salute. Andy is one of the most passionate painters you will meet, and loves nothing more then to share his knowledge and ideas with other.



The kit list

For the course you will need to bring an extensive list of equipment. These are tools you will most likely own anyway. Any you don't own yet will be essential for the course and something you will want to use after the weekend.



The Essentials & Tools

- Full airbrush kit including compressor
- Airbrush thinner and cleaner, cellulose for a strong clean.
- A suitable lamp
- Your brushes, including old ones for powders and separate brush for oil paints
- Sponge for chipping
- Knife and all your hobby tools
- Palette & water pot
- White spirit for oil paints
- Matt and gloss varnish, purity seal spray cans are useful too
- Micro set and micro sol for decals (and the decals for your kit)
- Models - we recommend Games Workshop or Forge World Rhinos for this course, Dreadnoughts and Contemptors are good too
- Cotton Buds
- Kitchen Roll
- Old rag

Paints

You will need the full colour set for whichever legion or army you are painting and whatever else you normally like to use while you are painting as well. If you need recommendations or lists for specific armies, please ask!

Washes

- Nuln oil
- Ogyrn Flesh
- Serephim sepia
- Drucci violet
- Carrabourg crimson
- Agrax earthshade
- Drakenhoff nightshade

The wonder Wash recipe:

- 5 pots of Agrax Earthshade,
- 4 pots of Ogyrn Flesh(or what's eve the flesh shade colour is these days),
- 4 pots Seraphim Sepia,
- 4 pots Drucci Violet
- 4 pots Lamentors Yellow
- 750mm Johnsons clear or equivalent

This wash will last you forever and is the best wash you will ever use on pretty much everything

Metallics

- Leadbelcher
- Iron Breaker
- Runefang Steel
- Vallejo air brush range steel (this is the best silver highlighting colour you will ever use)
- Warplock Bronze
- Runelord Brass
- Vallejo air range gold.

Oil Paints

Burnt umber
Raw umber
Burnt sienna
White
Yellow

It doesn't matter what brand but Windsor&Newton are great - make sure it's not acrylic!

Weathering powders

- Mig City Dust
- FW Bone Dust
- Grey Ash
- Dry Mud
- Fresh Mud
- Aged Rust
- Orange Rust
- Light Rust
- Light Earth

Testimonials

Neil Challis

“I attended the first painting course run by Matt Kane (MKA) and went in not really knowing what to expect. I had seen Matt’s work in print, on websites and up close but I always felt that I’d struggle to learn to paint models to that level because there’s a certain skill set that you just can’t teach.... well... I was wrong. Very wrong.

There were 4 of us on this inaugural course which was run on a Friday afternoon/evening and then Saturday morning/afternoon. It was an intense session with lots to take in but I found I absorbed it all like a sponge. Matt obviously has experience teaching in some way as he’s patient, knowledgeable and open to as many questions as you can put to him. I learned airbrush control and maintenance – both very important – and in my case, how to paint perfect Raven Guard with my airbrush and how to create seamless blends. (I believe my rhino has been used in the one of the pictures).



Matt also went through painting metallics on vehicles and how to apply damage with sponging and using other subtle effects and we also learned the best way to apply decals so they form a part of the model and look painted on. One of the best bits for me was learning how to add weathering and using oil washes and powders to create that “just driven through a mucky battlefield” look.



Matt even found time to give us a quick tutorial on painting faces!

Painters of any skill level can benefit from these courses. I would say I have a decent level of painting ability and I had used an airbrush before this course but I learned a great deal. One of the other guys on the course hadn't really used his airbrush much and another was a competition winning painter – they both learned a great deal as well.

Overall this was excellent value for what I got out of it. I've learned a lot and there really are tried and tested techniques that you can only learn from having an expert on hand to demonstrate and to correct you if you're getting it wrong. You simply don't get that feedback and expertise from books, blogs and YouTube.

I will definitely be attending another course in the near future.

Matthew Betts

"I have owned an airbrush for a year and was getting immensely frustrated by how far out of reach some of the core techniques and skills were to me; anyone who sat still enough to hear my rants and queries reminded me that the only way to improve was by trial and error. Whilst this is true, to an extent, I felt that I had hit a glass ceiling with my airbrushing, and was stuck in a mire - the airbrush was left in its box for increasingly longer periods of time after every time I decided to give it another crack of the whip.

At Matt's workshop, I learned more in the space of twenty four hours than I have done in an entire year and feel - although Matt only can be the judge of this - that I actually improved dramatically in that short space of time. Not only do I now feel confident with the physical side of an airbrush - the trigger, the cleaning, the thinning, the basics of laying down paint -but I also understand the fundamentals of the theory behind it - pre-shading and -highlighting, glazing, weathering, and so on. Matt facilitated an efficient, enjoyable and encouraging workshop that I would recommend to people of all skills - whatever your level, you'll come away with something that you never thought you could do. I'll be going to every single one I possibly can from now on. Worth every penny."