

THE GBHL YOUTUBE CHANNEL
PRESENTS:



THE DESOLATION OF STOCKPORT

A GREAT BRITISH HOBBIT LEAGUE TOURNAMENT

12-13TH APRIL 2014

IN ASSOCIATION WITH:



WELCOME

Welcome one and all to the Desolation of Stockport Hobbit Tournament. This pack will contain all you need to know to compete in the event, but if you have any questions feel free to email us at ilovewargaming@gmail.com, comment on the promotional Youtube video, ask in the Great British Hobbit League Facebook group or on the One Ring/Last Alliance forums.

Contained within this pack are the guidelines on what you need to bring, the rules for list building, the scenarios to be used and the tournament rules.

WHEN AND WHERE?

The tournament will be held at the North West Gaming Centre in Stockport on Saturday 12th and Sunday 13th of April. Please find the address below:

The North West Gaming Centre
1st Floor
Hallam Business Centre
Hallam Street
Stockport
SK2 6PT

Check out the website for more info: <http://www.northwestgamingcentre.co.uk/>

AGES OF PLAYERS

We welcome players ages 12 and over, however those under the age of 16 must be accompanied by a parent/guardian. For those who wish to purchase alcohol the North West Gaming Centre operates 'Challenge 25', so for those of you fortunate enough to look under 25, please bring valid ID.

HOTELS AND TRANSPORT LINKS

The Elementgames website should have plenty of information about places to stay and how to reach Stockport. However, a simple Google of the address brings up nearby hotels. Too lazy to type [click here](#).



HOW MUCH WILL IT COST?

We realise that some players will be unable to commit to a full weekend of gaming and as such we have a variety of tickets for you to purchase. Please see the table below for full details on the available tickets:

Pre-booked Tickets	
Ticket Name	Price
Early Bird Weekend (only 20 available)	£23.00
Weekend Ticket	£28.00
One Day Ticket	£18.00

- There are only 20 Early Bird tickets available, so buy now to avoid disappointment
- The cost of the ticket includes lunch on both days
- Weekend Tickets allow a full weekend of gaming
- One Day Tickets allow one day's worth of gaming (please email ilovewargaming@gmail.com to confirm which day you will attend)
- **A non-refundable £5 deposit will be taken from each ticket to cover the cost of hall hire and lunch**
- Payment can be made on the day with an additional £5 cost but players must pre-register by emailing ilovewargaming@gmail.com no later than **Sunday 6th April**.

To purchase your ticket visit <http://elementgames.co.uk/>
(click on Event Tickets)

STRETCH GOALS

We want you to get the best value for money possible, whilst ensuring we're not going to be paying out of our own pocket before we see a return therefore to promote pre-booking we will be running a 'Lucky Dip' once all Early Bird Weekend Tickets have sold out. It's very simple, you pick a model's name out of a hat and that model is yours, it could be a regular warrior, a hero, or a full box of warriors! However we do have some stretch goals to increase the odds of you finding the 'Arkenstone':

- If 10 tickets are bought before 15th March, after Early Bird Tickets have sold out, we will add a full box of Warriors of Dale
- If 20 tickets are bought before 15th March, after Early Bird Tickets have sold out, we will add a full box of Palace Guard
- If 30 tickets are bought before 15th March, after Early Bird Tickets have sold out, we will add a full box of Mirkwood Rangers
- If 40 tickets are bought before 15th March, after Early Bird Tickets have sold out, we will add the complete 'Barrels out of Bond' set.

SCHEDULE

Day 1

09:00 – 10:00 Registration and Game 1 draw
10:00 – 11:45 Game 1 – Rescue*
12:00 – 13:45 Game 2 – Rescue
13:45 – 14:45 Lunch and best army voting
14:45 – 16:30 Game 3 – Blockade*
16:45 – 18:30 Game 4 – Blockade
18:30 – Day 1 End

Day 2

09:30 – 11:15 Game 5 – Seize the Prize
11:30 – 13:15 Game 6 – To the Death
13:15 – 14:15 Lunch
14:15 – 16:00 Game 7 – Take and Hold (Custom Scenario)
16:15 – 16:30 Award Ceremony

*If you play as the Attacker in this game you will play as Defender in the next game and visa-versa. Both games will be against different opponents.

ARMY COMPOSITION

For this tournament you will need **one 500 point force**. This may be selected from any of the following Sourcebooks:

The Kingdoms of Men
The Free Peoples
The Fallen Realms
Moria and Angmar
Mordor
The Hobbit: An Unexpected Journey
The Hobbit: The Desolation of Smaug

ARMY RESTRICTIONS

Besides those listed in your Sourcebooks we will not be imposing any further restrictions. Use whatever you want to, we want this to be a challenging, yet fun event.

We will however request that Army Lists be sent in for checking prior to the 12th April. These can be re-submitted *twice only*. So be sure to plan carefully before handing in your final draft.

Models must be **fully painted and based**. There is a very high chance sections of the event will be recorded for the Youtube Channel and we have a strict fully painted policy.

Wherever possible models must be WYSIWYG (what you see is what you get), we're happy for players to showcase conversions, however if you plan to use 'counts as' please make sure the models are suitable and inform your opponent pre-game.

SCENARIOS

Scenarios will be played on a **4 foot x 4 foot board**, except **Blockade** which will be played on a **6 foot x 4 foot board**

CUSTOM SCENARIO – TAKE AND HOLD

Objective Marker – There will be a single 40mm objective marker in the centre of the table

Starting Positions - Set up as in 'Seize the Prize' on page 29 of The Hobbit: Desolation of Smaug Sourcebook

Objectives – The game lasts until the end of a turn where one force has been reduced to a quarter (25%) of it's starting number of models or below, at which point the player that scored the most Victory Points wins the game. If both players have the same number of Victory Points the game is a draw. Victory Points are scored for the following:

You score **3 Victory Points** for having **more** models with their bases partially within **3 inches** of the objective than your opponent. This is **increased to 5 Victory Points** if you have at least **double** the amount of models within 3 inches of the objective **or you opponent has no models** and you have **at least one**

You score **1 Victory Point** for causing **one or more wounds on the enemy General** (wounds prevented by a successful Fate roll do not count). If you **kill the enemy General** you instead score **3 Victory Points**

You score **1 Victory Point** if the **enemy force is broken** at the end of the game. If the enemy force is broken and **your force is unbroken** you instead score **3 Victory Points**

SCORING

A total of **140 Tournament Points** are available for each player over the entirety of the weekend (80 if you attend on Saturday only, 60 if you attend on Sunday only). Each game will use the following scoring system:

Win: 20 Tournament Points

Draw: 10 Tournament Points

Loss: 1 Tournament Point

Concede: 0 Points

WINNING THE TOURNAMENT

With a grand total of 140 Tournament Points available, the winner of the tournament will be the player with the highest Tournament Point Score. In the event of a tie in Tournament Points the player with the highest Victory Point Difference will win, in the highly unlikely event that two (or more) players have the same Tournament Point Score and Victory Point Difference then the player with the highest number of Victory Points Scored will win.

PRIZE SUPPORT PROVIDED BY:



PRIZES:

- All players will receive a £5 Gift Voucher (online only) for Element Games, simply for buying a ticket and turning up
- First Place will be rewarded with a £20 Gift Voucher for Element Games
- Second Place will be rewarded with a £15 Voucher for Element Games
- Third Place will be rewarded with a £10 Voucher for Element Games
- Best Painted – Players Vote - £15 Voucher for Element Games
- Best Painted – Shadow & Flame judges - £15 Voucher for Element Games
- 'There and Back Again' Award for players who have travelled from Overseas
- Spot Prizes will also be available for anyone to win throughout the day

WHAT YOU NEED TO BRING ON THE DAY

- **One fully painted and based army**
- **Any sourcebooks with rules for your models.** (FAQs will be available on the day)
- **A copy of The Hobbit: An Unexpected Journey Strategy Battle Game Rulebook**
- **A copy of The Hobbit: The Desolation of Smaug Sourcebook**
- **A copy of this rulespack**
- **Two copies of your army list** (one for the Tournament Organiser, one to show your opponent. Good practice is to print off your list to ensure the list is legible)
- **Tape measure, dice, glue, pens, paper, markers etc.** anything you will need in game.
- **A tray will be handy to move your models around.** Unfortunately the North West Gaming Centre does not have trays widely available so bringing your own will ensure you're not packing and unpacking your force after every game.

JUDGES RULING

Should a situation arise mid-game where a conflict in rules arises we ask that players read through their rulebook first to see if they can find a solution. If there is no clear ruling in the book, we ask that players search for a mutually agreeable solution. If this is not possible then seek a judges ruling. The judges ruling is final, whether it goes your way or not. You have limited time to play your games so we will try to resolve issues as soon and as fairly as possible, this may be a 'roll-off'.

LUNCH-TIME ACTIVITY

As sponsors of the [GBHL Youtube channel](#) we are pleased to announce that we will be joined by commission painting and sculpting maestros, Kevin Lawrence and David Fredericks of [Shadow and Flame](#). For those of you that know and admire their work as showcased on the One Ring forums as DMS (Dead Marsh Spectre) and ukfreddybear, this will be an opportunity for you to see some of their work in the flesh and discuss with them tips on how to further your own skills. Hopefully both will be joining in the tournament fun, but over lunch we will run an informal open Q&A for you guys to ask us, the GBHL team plus Shadow and Flame any questions you would like!

EVENING ACTIVITY

Once Day 1 is wrapped up we will be heading over the road to the Bamford Arms Beefeater pub for an evening meal and drinks. This will allow us all a chance to unwind, chat about the serious business of toy soldiers and meet other members of the community.

WANT TO STAR ON THE CHANNEL?

If you want to make a long weekend of the event James and Jamie will be available during Friday and Monday to record battle reports. If you'd be interested in doing so please get in contact with us at llovewargaming@gmail.com. Please let us know, your name and what force you'd be using. As much as we'd love to record and play everyone, time is a major factor so please don't be disappointed if we are unable to schedule you in for a game, however we will do our utmost to arrange a game with another player.

SO WHY ATTEND THE GBHL YOUTUBE CHANNEL EVENT?

- 1) An opportunity for you to physically support the GBHL channel!
- 2) To meet other members of our community from across the world!
- 3) A chance to play the new scenarios from Desolation of Smaug!
- 4) The possibility of starring on the GBHL Youtube Channel!
- 5) Great prizes, with incentives for booking early and ensuring this tournament is as busy as it can be!

HOPEFULLY WE'LL SEE YOU ALL THERE SOON.

SUPPORT YOUR HOBBIT HOBBY AND HAPPY STRATEGY BATTLE GAMING.